Barnsley Academy – YEAR 9 BITE Curriculum Overview 2024-25

Autumn Term			Spring Term			Summer Term		
	Class Focus	Homework		Class Focus	Homework		Class Focus	Homework
Week 1	Logging on – typing techniques		Week 1	Networks		Week 1	Introduction to Wick Editor – Basic stickman and using frames	
Week 2	Introduction to premiere		Week 2	Binary & Binary addition		Week 2	Creating an animation with sound	
Week 3	Scene editing		Week 3	Assessment		Week 3	Using tweens in animations	
Week 4	Skateboard film editing and using titles, Transitions and effects		Week 4	Python Introduction, basic syntax		Week 4	Using layers in animations	
Week 5	Skateboard film editing and using titles, Transitions and effects		Week 5	Python Data types		Week 5	Animation Project	
Week 6	UL Testing/survey		Week 6	Python IF statements		Week 6	Animation Project	
Week 7	Skateboard film editing – Add music and slow/fast motion		Week 7	Python Going Loopy		Week 7	**Metaverse project – Creating a LOGO**	
Week 8	Skateboard film editing		Week 8	Python Random values		Week 8	**Metaverse project – Create a jingle in Audacity**	
Week 9	Creating a film trailer – Altering colour grading		Week 9	Python extension & catch up		Week 9	**Metaverse project – Create an animation**	
Week 10	Creating a film trailer		Week 10	Python Assessment		Week 10	**Metaverse project – Create an animation**	
Week 11	Feedback and improvements					Week 11	**Metaverse project – Create an animation**	
Week 12	**Hardware and Software** Hardware & survey					Week 12	Revision for assessment	
Week 13	Hardware and begin software – Operating systems & application software					Week 13	Revision for assessment	
Week 14	Software & storage					Week 14	Assessment & Feedback	
Week 15	Storage							
Assessment			Assessment	Computer Science test – Hardware, software and Python		Assessment	Coursework style Metaverse project	